



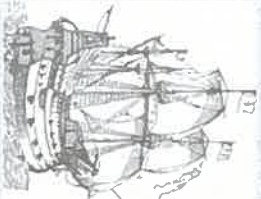
Learning From Home – Stage 2



LEARNING FROM HOME – STAGE 2 PROJECT

First Contact Project - To complete our topic of First Contacts, we would like you to complete a research project. Your project can be presented in any format such as: PowerPoint, cardboard poster, booklet, speech, animation or movie. You may choose from two subjects:

<p>1.</p>	<p>A world explorer/trader/navigator prior to the 1800s <i>You need to include information in the following areas:</i></p> <ul style="list-style-type: none"> • Personal details about your chosen explorer/trader/navigator. • The reason for their journey. • Maps of routes taken. • The impacts of their journey on the indigenous people they met. • Interesting information connected to your explorer/trader/navigator. • Explain why you chose your explorer/trader/navigator and why they were important. 	<p>Choose one:</p> <ul style="list-style-type: none"> • Zheng He • Vasco Da Gama • Fernando Torres • Willem Jaszoon • Dirk Hartog • Abel Tasman • Cpt James Cook
<p>OR</p>		
<p>2.</p>	<p>Mungo Man and / or Mungo Woman <i>You need to include information in the following areas:</i></p> <ul style="list-style-type: none"> • Who was Mungo Man and / or Mungo Woman? • Where did they live? • How did they live? What was it like to live in their time? • Information about Mungo man and / or Mungo Woman that you find interesting. • Why is it important that we learn about Mungo Man and / or Mungo Woman? 	<p>Mungo Man and / or Mungo Woman</p>
	<p>THINK ABOUT...</p> <ul style="list-style-type: none"> • Using Primary and Secondary evidence. • Are you presenting information in YOUR OWN WORDS? • Does the project contain accurate, quality and interesting information? 	



NON-DIGITAL LEARNING FROM HOME

	Monday	Tuesday	Wednesday	Thursday	Friday
	Can you help make dinner tonight?	Clean your room	Could you help bring in the clothes?	Are you able to help fold the clothes?	Can you wash up the dishes breakfast, lunch and dinner?
Morning	<p>English</p> <p>Read the Soundwaves spelling words aloud. Write your spelling words on paper. Work on the Soundwaves Unit provided.</p> <p>School Magazine - Choose a text to read aloud with a parent/carer. Before reading, what do you already know about the topic?</p> <p>Read the text aloud together. Answer these questions.</p> <ul style="list-style-type: none"> • What was this text about? • What are three facts you have learnt from reading it? <p>Writing – what did you do on the weekend? Try and include who, when, where, why, what.</p> <p>Write a narrative using this starter: “What on earth are you doing up there?” mum exclaimed.</p>	<p>English</p> <p>Practise the Soundwaves words by writing a sentence for each one.</p> <p>Work on the Soundwaves Unit provided.</p> <p>Read a text from School Magazine.</p> <p>Writing – Write a description on what you can see from out of your door or window at your home.</p> <p>Watch ‘Behind the News’ at 10am on ABC Me. Choose your favourite story. Write a summary of the story.</p> <p>Journal writing – write and draw how you’re feeling today.</p>	<p>English</p> <p>Practise writing the Soundwaves words in alphabetical order.</p> <p>Choose a text from School Magazine. Read aloud with a parent/carer. Before reading, what do you already know about the topic?</p> <p>Read the book aloud together. Answer these questions.</p> <ul style="list-style-type: none"> • What was this book about? • What are three facts you have learnt from reading it? <p>Writing – Write a narrative using this starter: Wow, it was so hairy. I cannot believe it was in my home</p>	<p>English</p> <p>Play bingo using the Soundwaves words.</p> <p>Choose a text from School Magazine. Read aloud with a parent/carer.</p> <ul style="list-style-type: none"> • Read it aloud together. • Does it have a good beginning and ending? <ul style="list-style-type: none"> • Are the characters interesting? What makes them interesting? • Which illustration in the story was your favourite? Why? <p>Writing – Write a detailed description of a person or animal in your home. Remember to describe their personality as well as their physical appearance.</p> <p>Journal writing – write and draw how you’re feeling today.</p>	<p>English</p> <p>Time how long it takes to write out five spelling words. Try again. See if you can beat your first time.</p> <p>Choose a non-fictional book to read aloud with a parent/carer. Read it aloud together.</p> <ul style="list-style-type: none"> • How does the title describe the content of the book? • Was the title a good one for this book? Why or why not? <p>Writing - Write a list of food you would like for a dinner. Think of a main dish and dessert.</p> <p>Write a narrative using this starter: What is this place? I looked around and didn’t recognise a single thing. Was I in another universe?</p>

NON-DIGITAL LEARNING FROM HOME

Middle	Mathematics	Mathematics	Mathematics	Mathematics	Mathematics
	<p>Mathematics</p> <p>Complete a Frenzies Grid</p> <p>Practise your times tables</p> <p>What happens when you add an odd number to an even number? Do this 5 times using different numbers, then explain what the rule might be.</p> <p>Locate a supermarket brochure. Create a shopping list. How much will this shopping list cost? Create different shopping lists: meat and vegetables, dairy, dry goods, bathroom needs, pet needs, dessert.</p> <p>Create 5 real life addition or subtraction problems. Get a family member to complete them. Make sure you have the correct answer for them!</p>	<p>Mathematics</p> <p>Complete a Frenzies Grid</p> <p>Practise your times tables</p> <p>Go on a shape hunt around your home! Can you find three of each shape in a different location? You need to find 3 quadrilaterals, 3 triangles, 3 circles, 3 hexagons and 3 octagons. Draw the different shapes you found in your maths book. You can make shapes using toothpicks, paddle pop sticks or sticks. Glue them into your book!</p> <p>Create 5 real life multiplication or division problems. Get a family member to complete them. Make sure you have the correct answer for them!</p>	<p>Mathematics</p> <p>Complete a Frenzies Grid</p> <p>Practise your times tables</p> <p>Design your dream bedroom. Make a list of the items you would buy, where you are buying them from, and their cost.</p> <p>Use five containers, bottles, cups and bowls for an investigation. Estimate which container will hold the most rice (or pasta, dried beans, or water)? Order your containers from the most to the least. Draw the containers.</p> <p>Test your idea. Pour things from one container to another one, or use a measuring cup, to check your estimate. Order the containers from the one that holds the most to the one that holds the least.</p>	<p>Mathematics</p> <p>Complete a Frenzies Grid</p> <p>Practise your times tables</p> <p>Play ten questions with a member of your family to guess a number (up to 1,000). One player thinks of a number, the other player asks yes/no questions and tries to guess the number in 10 questions or less. Which questions are best to ask?</p> <p>Pattern hunt: What patterns can you find in and around your home? Draw the patterns you found. Ask someone to help you describe your favourite pattern.</p> <p>Use a pencil, pen, a block or paddle pop sticks to measure five of your favourite toys. Measure how tall your toys are. Order them from shortest to tallest.</p>	<p>Mathematics</p> <p>Complete a Frenzies Grid</p> <p>Practise your times tables</p> <p>Use a deck of playing cards (or make a set of cards from 0 to 10). Take out the jacks, queens, kings and jokers. An ace equals 1.</p> <p>Shuffle the cards. Lay them out in a grid with 4 rows and with 4 cards in each row. Put the left-over cards in a pile. Take it in turns to flip over two cards, looking for combinations that add to make 10. If you found a pair, take the two cards and record the combination you found in your notebook. Take 2 new cards from the pile. If unsuccessful, turn the cards face down. When as many cards have been matched as possible, work out your total score by adding up the value of all your cards. The person with the highest score is the winner.</p>

NON-DIGITAL LEARNING FROM HOME

Afternoon	Geography	PDHPE	HSIE: geography	History	Creative arts
	<p>What is the weather like today? Describe it to a family member.</p> <p>Predict what you think the weather will be like tomorrow. Tell your family member.</p> <p>Observe the weather for the rest of the week. Complete the activity from the resource pack by drawing or writing about the weather each day. Make your own weather chart for the week.</p> <p>What activities could you do in the weather today? What clothes would you need to wear?</p> <p>What indoor and outdoor activities could you do in different types of weather? Write a list of games or activities you have played or thought of.</p>	<p>Create a game that includes rules, a way to score and at least one piece of equipment. Play the game with a family member or friend. After playing the game discuss ways that you could change the game.</p> <p>Science and technology</p> <p>Set up two plastic cups with the same number of ice cubes and place them in different places to see what happens. Tell a family member your prediction (what you think will happen).</p> <p>What can you see (observe) happening? How long do the ice cubes take to change? Why do you think this change happened?</p> <p>Perform another investigation. Try to stop the ice cubes changing by covering them with something such as a cloth or book.</p>	<p>Creative arts</p> <p>Make a musical instrument. Think about the variety of instruments you could create using a wide variety of materials. Try to choose recycled materials to create your instrument.</p> <p>Think about ways in which you could put your instrument to use in an ensemble or class composition. Consider creating something with the people in your home.</p> <p>Create a composition using only the materials you have created and perhaps some furniture or other things in your house that have unique sounds. Let your imagination go wild. Record your piece of music to share with the class or play your composition to your family.</p>	<p>Technology has changed a lot over time. From the list in your resource pack, choose one example of technology that has changed.</p> <p>Talk to your parents/grandparents about what the technology was like when they were children.</p> <p>Identify similarities and differences between the old and the new technology.</p>	<p>Create a role play or improvisation to show the differences between when your parents or grandparents were children – a then and now. Firstly, plan what your role-play or improvisation might look like. Will you have costumes, a set or a script? What form will it take? For example, it might be an interview or a silent movie.</p> <p>Why not ask your family to have roles in your play? Perform this with them or for your family. Record this for your classmates if you would like to share it.</p> <p>In the garden</p> <p>Create a statue for your garden using recyclable materials.</p> <p>Weed a section of the garden and get it ready to plant seedlings.</p> <p>Create a bird attracting environment in your garden. What will you need to do this?</p>

NON-DIGITAL LEARNING - ADDITIONAL IDEAS

	<p>Interview a family member.</p> <p>Taking the time out to learn more about the people in your family might surprise your children. Get them to dig deep and think about their questions and their responses. Save these interviews so you can read them again.</p>	<p>Measure the area and perimeter of each room in your home.</p> <p>This is a math skill everyone needs to know how to do. Bonus points if you do the windows too so we know what size curtains would work!</p>	<p>Graph the types of birds that frequent your yard or windows.</p> <p>Bird watching is fascinating for everyone. Check out these tips for identifying birds. Once you've tracked your birds, make a graph to show how many of each kind were in your backyard during a certain period of time.</p>	<p>Construct a family tree.</p> <p>Think of all your family members and create a family tree. Mix it up with a tree of people who we know the best... family or non-family.</p>	<p>Draw a map of your home and neighborhood.</p> <p>Bonus tip: choose a safe place near your home on the map to meet family members in an emergency.</p>
	<p>Be completely silent for 60 minutes, then write about the experience.</p> <p>In a world where there are so many distractions, it's amazing what we notice when we're silent.</p>	<p>Write and mail a [real] letter to your teacher or principal or classroom pen pal. Address the envelope yourself.</p> <p>Learning to write a letter and address an envelope is important even in the age of email. The thrill of getting a letter in the mail cannot be overestimated.</p>	<p>Learn Morse Code and use it to communicate with your siblings through walls and floors.</p> <p>It's pretty fun (and clever) to use Morse Code as a way to keep messages hidden.</p>	<p>Sit silently for 15 minutes while you write down every sound you hear. When you are done, classify the sounds (high/low pitch, high/low volume, manmade v. naturally occurring, etc.).</p> <p>Pay attention to silence.</p>	<p>Learn, practice, and perform a magic trick.</p> <p>From the bendable spoon to the floating card trick, learning magic tricks takes practice. But, when magic works, it's the best.</p>
	<p>Call a grandparent or older relative. Ask them to teach you the words to a song from</p>	<p>Determine and chart the times that different liquids require to turn solid</p>	<p>Design and build puppets that perform a show about multiplication.</p>	<p>Learn, practice, and tell three new jokes.</p> <p>Everyone is going to need to laugh in the</p>	<p>Use household materials to make and play stringed, percussion, and</p>

NON-DIGITAL LEARNING - ADDITIONAL IDEAS

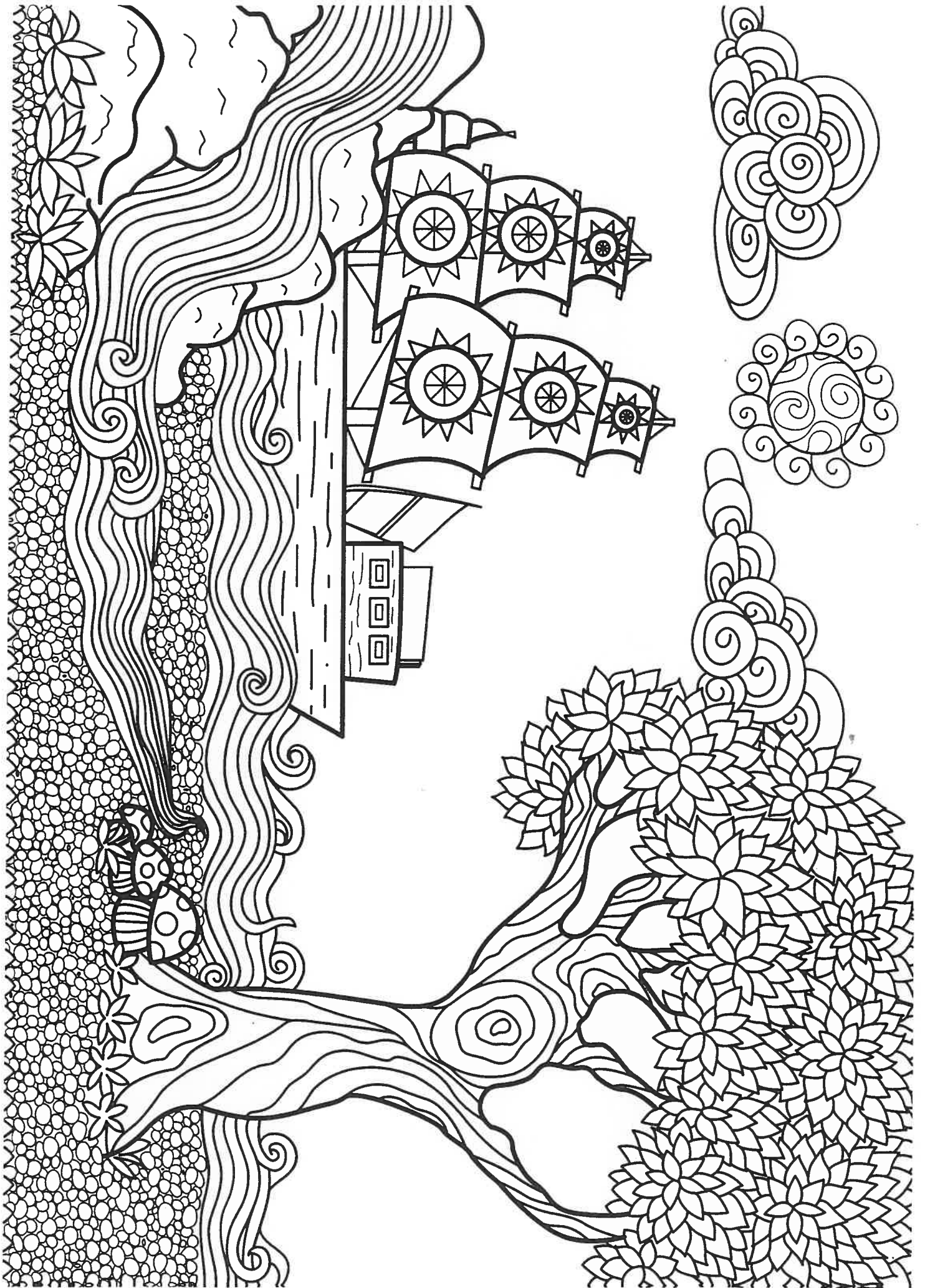
<p>their childhood days. This is something that can really help us learn more about the people in our lives.</p>	<p>In the freezer. Use an ice tray and freeze different liquids like milk, water, soft drink, tomato sauce. Test them on the hour (stick a tooth pick into the liquid) to see if they freeze. Create chart to show your results. Which liquid freezes the quickest? Why do you think it did?</p>	<p>Grab an old sock. Learn to sew two buttons for eyes and then use the puppet to revise your tables to someone.</p>	<p>coming days of social distancing.</p>	<p>wind instruments. Making instruments can be as easy as banging on a pot with a spoon, or you can try out these other ways to make instruments out of household goods</p>
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DIGITAL LEARNING FROM HOME

<p>Google Classroom 4HO Class code: cra5jmg 3GT Class code: jcs6adv 34P / 3C Class code:dgl6huv 4R Class code: j5vb7c4</p>	<p>Studyladder – set tasks https://www.studyladder.com.au/</p>	<p>Soundwaves https://online.fireflyeducation.com.au/service/s/student_login/soundwaves Code: Y3 – broom690 Code: Y4 – again354</p>
<p>Student Portal – To access Google docs & Classroom https://portal.det.nsw.edu.au/</p>	<p>Bureau of Meteorology – Check the weather! http://www.bom.gov.au/?ref=hdr</p>	<p>https://code.org/ Complete the Hours of Code – why not design a Dance Party routine!</p>
<p>Kids Health – What questions answered? Maybe check out the systems of our body. http://kidshealth.org/kid/</p>	<p>SCRATCH Coding http://www.scratchjr.org/</p>	<p>Literacy & Maths play https://au.ixl.com/</p>

DIGITAL LEARNING FROM HOME

<p>Behind the News https://www.abc.net.au/btn/</p>	<p>Math Playground – play! https://www.mathplayground.com/</p>	<p>Prodigy – Maths https://www.prodigygame.com/</p>
<p>National Geographic http://ngkids.com.au/</p>	<p>Topmarks https://www.topmarks.co.uk/</p>	<p>Hit the button – practice your maths skills recall! https://www.topmarks.co.uk/maths-games/hit-the-button</p>
<p>Pobble 365- http://www.pobble365.com/ Writing stimulus with examples of story starters.</p>	<p>Storyline Online https://www.storylineonline.net/ Celebrities read books aloud</p>	<p>Daily Free Workbooks- Literacy & Numeracy https://www.edhelper.com/teacher-education/Daily-Free-Learning-Workbooks-for-Teachers-to-Share-with-Parents-while-Schools-are-Closed-Kids-will-actually-do-these.htm</p>



How to join a Student Google Classroom

1. Go to www.education.nsw.gov.au

2. Click Log in and Select Student Portal



3. Enter Student UserID and Password.

Login with your DoE account

User ID

Example jane.citizen1

Password

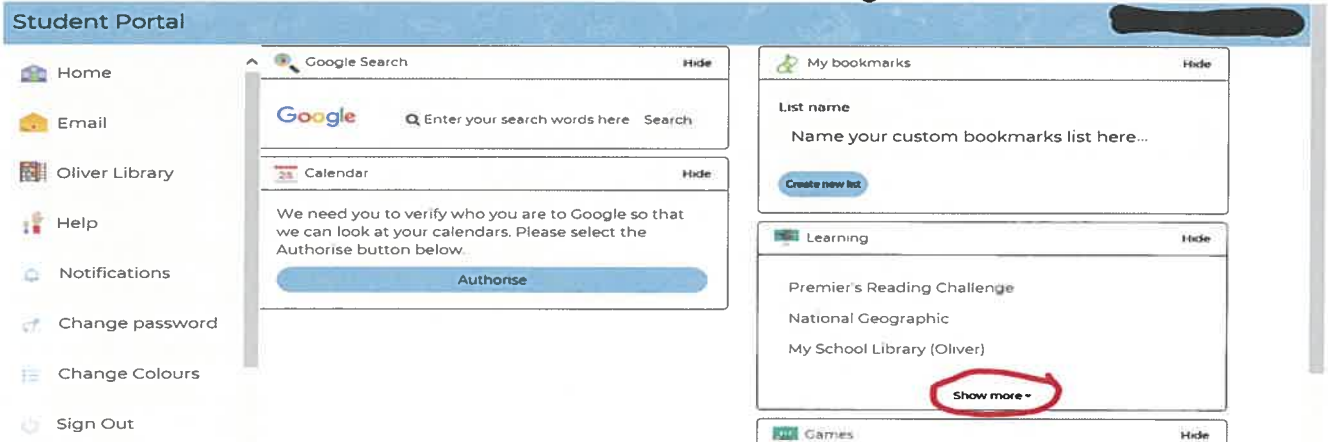
Log in

[Forgot your password?](#)

Have trouble logging in?

[Help for DoE staff](#)

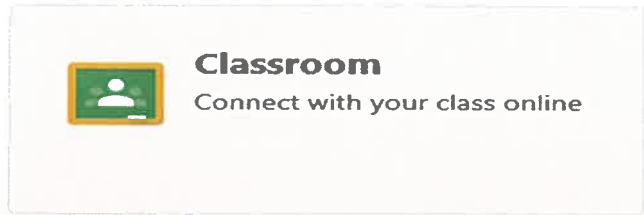
4. Click on "Show More" under the Learning Tab



5. Select "G Suite Google Apps for Classroom"

Premier's Reading Challenge
National Geographic
My School Library (Oliver)
eSafety Kids
Microsoft Office 365
Discovery Kids
Digital Citizenship
NSW anti-bullying website
ABC LearnOnline
~~Adobe DoE software download~~
G Suite (Google Apps for Education)
stem.T4L Learning Library

6. Select "Google Classroom"



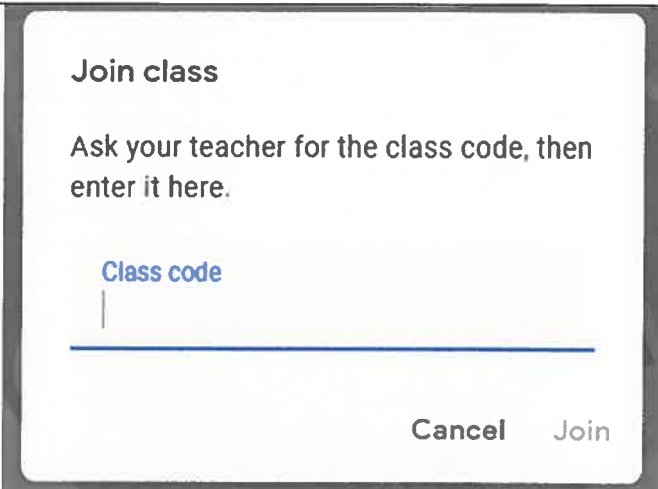
7. If this is the first time you have used Google Classroom then you will need to accept the User Agreement. Select "I'm a Student".



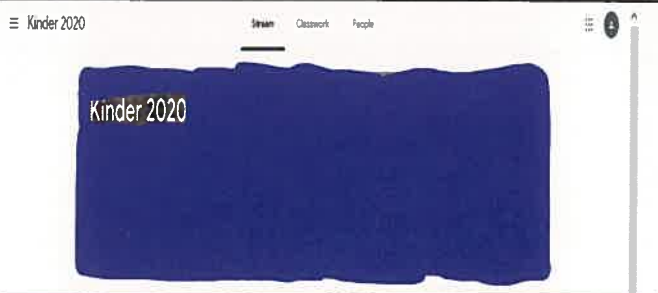
8. Click the Plus button in the top Right Hand Corner



9. Enter Class Code and click join



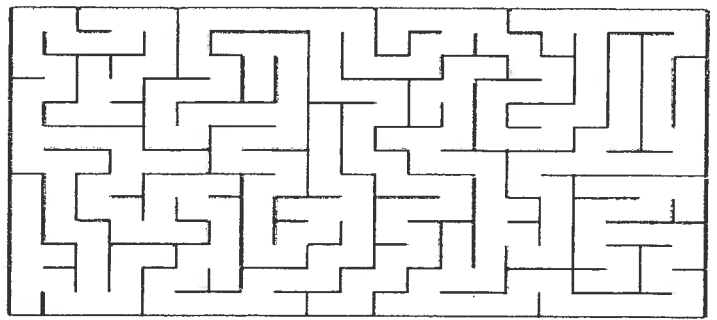
10. You have joined your class Google Classroom



10 Minute Maths Frenzy

B-GH

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Addition Frenzy 1

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Subtraction Frenzy 1

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Addition Frenzy 2

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Multiplication Frenzy 1

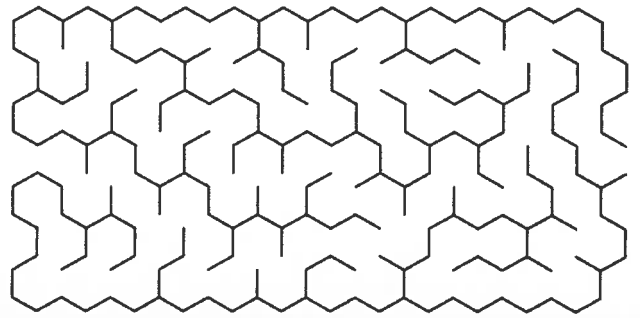
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10 Minute Maths Frenzy

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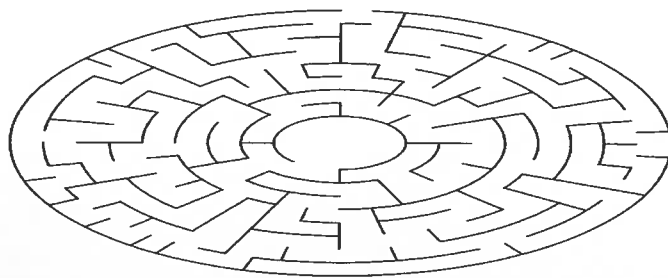
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Addition Frenzy 2	Time: _____	Score: _____
Multiplication Frenzy 1	Time: _____	Score: _____

10 Minute Maths Frenzy

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Addition Frenzy 1

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Subtraction Frenzy 1

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Addition Frenzy 2

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Multiplication Frenzy 1

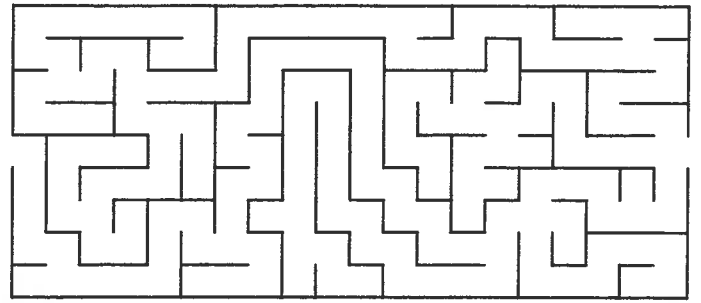
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10 Minute Maths Frenzy

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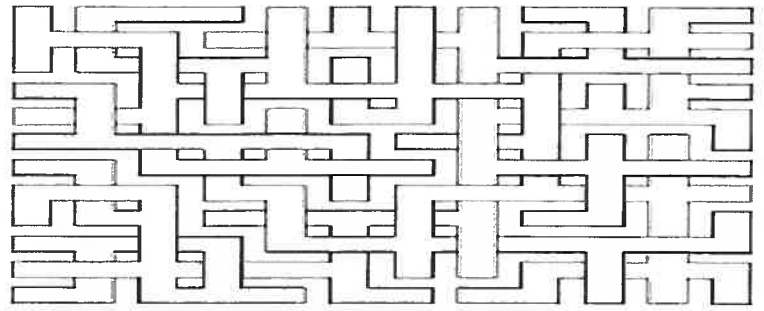
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Addition Frenzy 1	Time: _____	Score: _____
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Addition Frenzy 2	Time: _____	Score: _____
Multiplication Frenzy 1	Time: _____	Score: _____

10 Minute Maths Frenzy

B-IJ

Name: _____



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Addition Frenzy 2	Time: _____	Score: _____
Multiplication Frenzy 1	Time: _____	Score: _____

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4x8=
4x9=
4x10=
4x11=
4x12=

8x1=
8x2=
8x3=
8x4=
8x5=
8x6=
8x7=
8x8=
8x9=
8x10=
8x11=
8x12=

12x1=
12x2=
12x3=
12x4=
12x5=
12x6=
12x7=
12x8=
12x9=
12x10=
12x11=
12x12=

9 Join the word beginnings and endings to make List Words.

s	oss	_____
s	ash	_____
cr	ong	_____
w	oft	_____
w	ot	_____
kn	atch	_____

a	clock	_____
o'	et	_____
oft	tor	_____
for	long	_____
doc	en	_____
pock	got	_____

10 Follow the pattern in each box. Watch your spelling.

Turn to **1** and **5** page 78.

shop	<u>shopping</u>
stop	_____
block	_____
knot	_____
watch	_____

cross	<u>crossed</u>
wash	_____
stop	_____
knot	_____
drop	_____

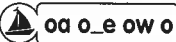
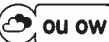
box	<u>boxes</u>
watch	_____
cross	_____
knot	_____
block	_____

11 Add the word **body** to these words to make as many compound words as you can.

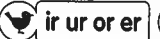
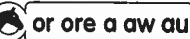
any	all	every	+ body	_____	_____
no	some	each		_____	_____



12 Say the sounds for the sound boxes. Colour the sound box that represents the sound in each word.

orange  

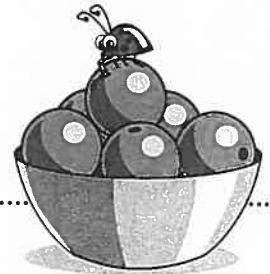
mango  

cook  

corn  

food  

oyster  



Challenge

Finish the words by adding the first and last letters. Circle the words that do not contain .

Animals

__ctopu__ __allab__ __ockato__
 __omba__ __ossu__ __olphi__
 __rocodil__ __ooste__ __stric__
 __rolg__ __obste__ __rasshoppe__
 __ot__ __wa__ __obr__

Food and Drinks

__rang__ __otdo__ __prico__
 __melett__ __hocolat__ __opcor__
 __offe__ __orridg__ __oft drin__
 __roccol__ __affl__ __auliflowe__
 __oconu__ __liv__ __ausag__



g gg girl egg



List Words

- again _____
- green _____
- grams _____
- begin _____
- gulp _____
- games _____
- great _____
- grown _____
- grey _____
- forget _____
- grass _____
- agree _____
- guess _____
- ugly _____
- garage _____
- together _____
- beginning _____
- grate _____
- guide _____
- guest _____
- guessed _____
- wriggle _____
- octagon _____
- hexagon _____
- pentagon _____

Grapheme Chart

letters	words

1 Circle the letters that represent in the List Words.

2 Write any other letters that can represent on the Grapheme Chart. Write one word example for each.

3 Write one stroke for every sound in each List Word with a line beside it, for example *greet* *llll*; *glass* *llll*.

4 Colour the letters **g** or **gg** if they represent in the word.

green together rough age though garage pentagon
again wriggle fight gem during agreed beginning

5 Write words containing **gl** or **gr** to match the clues. Some are List Words.

plant _____	say yes _____
a colour _____	measurement _____
pleased _____	used in windows _____
a colour _____	worn on hands _____

6 Write List Words that fit to show where you hear in the word.

first	second	third	fifth	sixth
_____	_____	_____	_____	_____

7 Unjumble the letters to make pairs of homophones. All but one are List Words. Finish the sentences with your words.

✚ Homophones are words that sound the same but have different spelling, for example *be* – *bee*.

aegrt _____ wgnro _____ utseg _____

trgea _____ agnor _____ eessdug _____

Mum _____ which friend I had invited as my _____.

The chef gave me a _____, big chunk of cheese to _____.

The little bear gave a _____. A _____ up bear appeared.

8 Rewrite these words adding **ed** and **ing**.

✚ If a word ends with **e**, we usually take off the **e** before we add **ing**, for example *take* – *taking*.
When adding **ed** to a word that ends in **e**, we usually just add **d**.

grate _____ wiggle _____
guide _____ drag _____

9 Rewrite the words in brackets adding **s**, **es**, **ed** or **ing** to complete the sentences.

There were many kinds of _____ in the field. (grass, grow)
Grace _____ and _____ if she doesn't know the answers. (grin, guess)
The goldfish _____ in air as it _____ on the floor. (gulp, wriggle)
Gran keeps _____ the _____ of her song. (forget, begin)

10 Make words by blending the sounds represented by the sound boxes. **Colour** the correct letter choices in the sound boxes for the words. **Write** the words on the lines.

g g g u o l l p p p

e r a r o r a e i o u g g g r r r w r e e e e a y e y

g g g a i a y a _ e a m m m m b z z z s s e

f f f p h e r a r o r a e i o u g g g e e a t t t

t t t e r a r o r a e i o u g g g e e a t h e r a r o r a e i o u

p p p e e a n n n k n t t t e r a r o r a e i o u g g g o a n n n k n

Challenge

Complete the following tasks.

- Join the words in alphabetical order.
- Write the number of sides; angles and corners in the centre of each shape.
- Unjumble the letters of the List Words below to find the name of each shape.
- Circle the prefix that starts each unjumbled word. Find the meaning of the prefix in your dictionary.
- Write the meaning of each prefix in the box in front of the word.



together •
again • guess •
begin • grey •

wriggle • garage •
• ugly • hexagon •
pentagon • octagon •

guessed • guess •
• guest green •
• guide great •
grams • grate •

a e g n n o p t

x a o e n h g

o a o c g n t